

IN THE CLAIMS:

Please amend the claims as shown below.

1. to 32. (Cancelled)

33. (Currently Amended) A method according to claim [[88]] 92, wherein said editing step comprises applying at least one editing rule ~~edit function~~ ~~component~~ of the template to each image of the input sequence, wherein ~~those ones of the~~ images [[not]] satisfying the editing rule are included in ~~edit function being omitted from~~ the output sequence.

34. (Cancelled)

35. (Currently Amended) A method according to claim 33, wherein the editing rule ~~edit function~~ comprises at least one effect for application to the image, the effect being selected from the group consisting of visual effects and audible effects.

36. (Previously presented) A method according to claim 35, wherein the visual effects are selected from the group consisting of reproduction speed variation, zooming, blurring, and color variation.

55. to 82. (Cancelled)

83. (Currently Amended) A computer readable storage medium having recorded thereon an [[An]] edited sequence of images formed through processing implementation of a series of images according to any one of claims claim 88, 89 and 90.

84. to 87. (Cancelled)

88. (Currently Amended) A method of processing an input sequence of digital images, said method comprising ~~the steps of:~~

~~classifying using a computer to classify~~ each digital image of the input sequence, wherein said classifying comprises:

analyzing the digital image to detect if ~~for the presence of~~ a human face is present;

determining a relative size of the detected ~~located~~ face with respect to a size of the image;

classifying the digital image by ~~according to one of at least three shot~~ [[types]] type based on the relative size of the detected face with respect to the image; and

replaying a part of the input sequence corresponding to the digital image having a shot type of close-up at a slower speed than other shot types

~~storing the classification of the digital image as metadata associated with the digital image;~~

~~wherein said method further comprises, establishing an editing template for the sequence, the template having edit function components each corresponding to one of the image classifications; and~~

~~editing the sequence according to the template using the classification of each image in the input sequence to form an output sequence of digital images, wherein each image in the input sequence is edited according to the editing function component corresponding to the classification of the image.~~

89. (Currently Amended) An apparatus for processing an input sequence of digital images, said apparatus comprising:

means for classifying each digital image of the input sequence, wherein said means for classifying comprises:

means for analyzing the digital image ~~to detect if for the presence of a~~ human face is present;

means for determining a relative size of the detected ~~located~~ face with respect to a size of the image; and

means for classifying the digital image by ~~according to one of at least three~~ shot type [[types]] based on the relative size of the detected face with respect to the image; and

means for replaying a part of the input sequence corresponding to the digital image having a shot type of close-up at a slower speed than other shot types

means for storing the classification of the digital image as metadata associated with the digital image;

~~wherein said apparatus further comprises means for establishing an editing template for the sequence, the template having edit function components each corresponding to one of the image classifications; and~~

~~means for editing the sequence according to the template using the classification of each image in the input sequence to form an output sequence of digital images;~~

~~wherein each image in the input sequence is edited according to the editing function component corresponding to the classification of the image.~~

90. (Currently Amended) A computer-readable storage medium storing a computer-executable program, the computer-executable program being executable by a computer apparatus so as to control the computer apparatus to process an input sequence of digital images, said program comprising:

code for classifying each digital image of the sequence, wherein said code for classifying comprises:

code for analyzing the digital image to detect if ~~for the presence of~~ a human face is present;

code for determining a relative size of the ~~located~~ detected face with respect to a size of the image;

code for classifying the digital image by ~~according to one of at least three~~ shot type [[types]] based on the relative size of the face with respect to the image; and

code for replaying a part of the input sequence corresponding to the digital image having a shot type of close-up at a slower speed than other shot types

~~code for storing the classification of the digital image as metadata associated with the digital image;~~

~~wherein said program further comprises code for establishing an editing template for the sequence, the template having edit function components each corresponding to one of the image classifications; and~~

~~code for editing the sequence according to the template using the classification of each image in the input sequence to form an output sequence of digital images;~~

~~wherein each image in the input sequence is edited according to the editing function component corresponding to the classification of the image.~~

91. (New) A method according to claim 88, said method further comprising, replaying the input sequence at a faster speed if no human face is detected.

92. (New) A method according to claim 88, said method further comprising:

storing the classification of the digital image as metadata associated with the digital image;

establishing an editing template for the sequence according to the metadata, the template having editing rules corresponding to the method; and

editing the input sequence according to the template based on the metadata.

93. (New) A method according to claim 88, wherein said other shot types include at least a medium shot type, a medium long shot type, and a long shot type.